



Towards a Cluster-based Parallelization with High-dimensional Adaptive Cartesian Grids

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Grid generation and data access

Candidates for D-dimensional space-filling curves for dynamically adaptive Cartesian grids:

Morton order curve			
Hilbert curve			
Peano curve			

Avoid recursive grid traversal
Only traverse grid cells (see e.g. [5])

Exposing interfaces for high-dimensional dynamically adaptive grids to scientists:

For a D-dimensional unit hypercube, let $H_i(d_a)$ be the i-th hyperface of dimension d_a . Then, access patterns can be described by a communication matrix $(H_i(d_a) \times H_j(d_b))$

Finite Volume/Discontinuous Galerkin DoF update, ...
 $H_0(D) \rightarrow H_0(D)$ timestep update

Flux computation, adaptivity markers, ...
 $H_0(D) \rightarrow H_i(D-1)$ send DoFs
 $H_i(D-1) \rightarrow H_i(D-1)$ compute flux
 $H_i(D-1) \rightarrow H_0(D)$ recv DoFs

Visualization, limiters, ...
 $H_0(D) \rightarrow H_i(0)$ first/middle/last touch for DoFs [1,2,3]
 $H_0(0) \rightarrow H_0(D)$ recv DoFs

Realization

Communication: Non-recursive and stack-based for D-1 hyperfaces

Stack-based communication based on coloring of grid primitives (see [1,2,3, 4] with recursive implementation & node embedding)
push/pull operations depending on cell annotation
State after 3rd cell

Stack system for communication

Hanging hyperfaces:

- Support non 1:S balanced hyperfaces with $S > 3$
- Reduce/interpolate operations on data communication stacks

Interpolate
Restrict

Example:
Solving the shallow-water equation with finite volume on dynamically adaptive grid

Bisective Z curve
Trisection Peano curve

Benchmarks & Outlook

Micro benchmark: Communication with different SFCs and regular grid:

Compiler	Hilbert indexed	Morton indexed	Hilbert stacked	Hilbert2 stacked	Peano stacked	Morton stacked
gnu	~5.2E+006	~3.5E+006	~5.8E+006	~6.8E+006	~7.0E+006	~4.8E+006
intel	~3.5E+006	~3.8E+006	~6.0E+006	~6.5E+006	~6.8E+006	~4.5E+006
llvm	~4.8E+006	~5.2E+006	~5.5E+006	~6.2E+006	~6.5E+006	~4.2E+006

- Stack-based communication faster for Hilbert & Peano SFC compared to indexed grids
- Morton-order stack-based communication about 10% slower compared to Hilbert curve, however applicable in high dimensions

Number of cells for high-dimensional problems:

Let the following solution to a 5D Poisson problem be given:
 $\nabla \cdot (2 \sin(\pi x_0) \sin(\pi x_1) \cos(2\pi x_2/3) \sinh(\sqrt{2}\pi x_4) \cosh(2\pi x_3/3))/32 = 0$

How many cells are required to approximate the 5D solution?
Local refinement criteria only

> 60% of cells saved compared to adaptive grids

bisection (Z curve) requires less cells than trisection (Peano curve)

Support for high-dimensional communication:

Possible future work and applications

- Partitioning: **SFC-cuts**
- Communication avoiding: **No ghost layers**
- Scalability: Support of **arbitrary levels** for adjacent cells

Outlook: clustering
(efficient) handling of multiple partitions in a single program context [10]

MPI rank independent cluster generation [6]

Run-length encoded (RLE) connectivity [6]

OpenMP/TBB + MPI parallelization on cluster level [7]

Cluster-based data migration for load balancing [9]

(Possible) applications:

- Solve nD equations
- Tensor-free tensor comp.
- Simulations in **phase space** (6D and higher)
- Climate / weather** with discontinuous Galerkin
- HEVI** for climate/weather
- Big data** engineering
- Parallelization in time**
- Visualization of nD datasets
- Exascale:** Fault-tolerance (via clustering independency features)

Related work:

- [1] F. Günther, M. Mehl, M. Pögl und C. Zenger, A cache-aware algorithm for PDEs on hierarchical data structures based on space-filling curves, SIAM Journal on Scientific Computing, 2006
- [2] F. Günther, M. Mehl, M. Pögl und C. Zenger, A Cache-Aware Algorithm for PDEs on Hierarchical Data Structures, PARA 2004
- [3] A Parallel Adaptive Cartesian PDE Solver Using Space-Filling Curves, H.-J. Bungartz, M. Mehl und T. Weinzierl, Euro-Par 2006
- [4] M. Mehl, T. Weinzierl und C. Zenger: A cache-oblivious self-adaptive full multigrid method, Numerical Linear Algebra with Applications, 2006
- [5] C. Burstedde, L. C. Wilcox und O. Ghattas, Scalable Algorithms for Parallel Adaptive Mesh Refinement on Forests of Octrees, SIAM Journal on Scientific Computing, 2011

Related work (two-dimensional Sierpinski-SFC generated triangular grids):

- [6] M. Schreiber, H.-J. Bungartz, M. Bader: Shared Memory Parallelization of Fully-Adaptive Simulations Using a Dynamic Tree-Split and -Join Approach, HiPC 2012
- [7] M. Schreiber, T. Weinzierl und H.-J. Bungartz: SFC-based Communication Metadata Encoding for Adaptive Mesh, ParCo 2013
- [8] M. Schreiber, T. Weinzierl und H.-J. Bungartz: Cluster Optimization and Parallelization of Simulations with Dynamically Adaptive Grids, Euro-Par 2013
- [9] M. Schreiber, H.-J. Bungartz: Cluster-based communication and load balancing for simulations on dynamically adaptive grids, ICCS 2014
- [10] M. Schreiber, Cluster-Based Parallelization of Simulations on Dynamically Adaptive Grids and Dynamic Resource Management, PhD Thesis, 2014